
Title: 5/26/24 Minutes

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9: King Blackthorn arrives
9:02: Governor Shadowyke speaks for Vesper. The summer harvests have started with the advent of good weather. Many barrels of honey have been sent to Minoc, but Vesper has yet to hear word of the mead production. The pirates seem to be leaving Vesper alone for the moment, and production in the city seems to be proceeding apace. The city fares well, and Governor Shadowyke asks of Governor Happy Daze why Vesper has not heard back concerning the mead production. Governor Happy responds that Minoc never received a shipment of honey from Vesper, and Governor Shadowyke responds that three shipments have been sent from Vesper to Minoc. Lord Cogniac of Serpent's Hold speculates whether Ziggy might possibly be involved. Governor Shadowyke promises to send scouts to check the roads and waterways. Governor Shadowyke concludes her report.
9:08: Governor Tatiana Thorn speaks for Skara Brae. The city continues to thrive, and coffers stay full with the continued trades. The Rangers are continuing to maintain their vigil for pirates, and the citizens

seem to be in good spirits. The Governor continues, stating that repair certificates are made available to all in Skara Brae, and she concludes her report.

9:10: Halister Marner speaks for Moonglow, having been appointed the temporary representative at the end of the last council session. Halister states that Verity Isle has been somewhat neglected in recent years, and that in recent months Moonglow has tried to repair some damage to the city. The banners have been repaired, and Architect saw fit to strike down items that littered the ground around Moonglow. The remnants of the Red Goblin attacks from last year were removed and dealt with, and the mages of the Lycaeum seem to have cleaned up the magical beetroot residue. The isle is looking more respectable, and Halister states they are not done yet. The Grand Architect has been petitioned to repair the broken teleporter in Moonglow in Felucca. Halister states that finally, Moonglow will raise the people up and once again form a town council, should his bid for Governor succeed in the future. If not, Halister promises to serve as best he can nonetheless. For now Moonglow seems to be on a path to excellence, and Halister says he shall endeavor to keep it that way. Halister Marner concludes his report.

9:15: Governor Happy Daze speaks for Minoc.

Before beginning his report, Governor Happy says he has something for His Majesty and asks, and is granted, permission to approach.

9:17: At this point, Jolene, a citizen in attendance, rises to speak since Trinsic was passed over, as Governor Rain is absent. Jolene declares herself to be one of the top Paladins of Trinsic, and she is here on behalf of Governor Rain.

Unfortunately, the news that Jolene brings is not of the pleasant sort: the Paladins believe that Governor Rain had a run in with the scorpion queen. Jolene went to visit the Governor to give her end of day report and found Governor Rain in her office, barely breathing.

The Trinsic healers were unable to cure the poison, and Governor Rain has been taken to a group of skilled healers for further treatment. There are unfortunately no updates as to the status of Governor Rain's health.

Due to the strength of the poison, the Paladins believe it must have been a Queen, and His Majesty wishes Governor Rain a speedy recovery. He states also that a cure might possibly be found for the poisons, and promises to send his best to investigate the possibility. The King promises to send soldiers to battle as many scorpions as it takes, and vows not to let Governor Rain perish.

9:23: Governor Happy Daze continues his report for Minoc. He offers a gift to His Majesty on

behalf of Minoc as thanks for His Majesty's support of that city in recent months, a barrel of Minoc's finest apple wine. He continues with his report, saying the city's coffers are full and the trades continue; however, many shipments including several from Vesper have failed to arrive. Governor Happy presents a log of the vessels that have gone missing: The Sea Star, The Frost Breaker, The Angry Serpent, and some others which he does not list by name, which were supposed to make port days prior and have not yet arrived. Governor Shadowyke mentions that the honey shipments were sent on The Shattered Shield and The Broken Lance. Governor Happy continues by mentioning that there has been much pirate activity, and the city has had to deal with some minor blockades. Minoc's small navy has been taxed but has performed well. Due to the lack of supplies, the people have elected to make alcohol using alternative means. His Majesty hopes that the populace is not making prison wine; to this, Governor Happy responds that while he doesn't know the sources, the wine tastes excellent. Morale seems to be up in the city. At this point, it is worthwhile to note the barrel Governor Happy passed over to His Majesty is marked as "Soylent Port", an apple wine, as labeled. Governor Shadowyke asks where the shipments from Vesper could have gone, and Governor Happy mentions

that eight vessels seem
to have been lost at sea.
King Blackthorn, concerned
about this situation, says
he might have to send
the Royal Navy out again.
Governor Happy continues,
stating that Minoc is
making do, but if things
don't improve the
happiness in the city
might be only temporary.
His Majesty says he will
do his best to assist.
Governor Shadowyke
proposes to patrol the
water, if Governor Happy
can take care of the
roads. He replies that
the Gypsies seem to have
the roads under watch,
and thanks His Majesty
for the privilege of being
allowed to serve the
realm. His Majesty thanks
Governor Happy for
serving.

9:33: Governor
Merlin speaks for New
Magincia. New Magincia is
strong, he reports.

Despite the pirate
troubles, the local
swashbucklers have been
pulling their weight in
defending the city.

Construction continues on
the Governor's mansion as
well as a citizen center,
with much help from the
artisans and workers of
Trinsic displaced by the
plague of scorpions.

Though progress is
somewhat slow, on
account of Trinsic's
unions working reduced
hours, he says. The next
project for New Magincia
will be to add a rune
library to the citizen
center, in a building
adjacent to the docks to
make travel from the
island city more
convenient. Scaldis has
been kept at bay, and
the winds seem favorable

around the island.

Governor Merlin states his intention to run for re-election once again, and looks forward to the opportunity to serve once more. Governor Merlin concludes his report.

9:40: Governor Craig the Mongbat speaks for Jhelom, stating that news from that city is a mixed bag. The city is in a reasonable state, considering the pirate issues. Thanks to lookout towers, the city has been able to maintain their defenses; not as well as might be hoped, but still the defenses hold.

Unfortunately, the investigation into the burned out husk of Ziggy's workshop discovered in the swamp has not been able to continue; due to the pirate activity, the city's priority has had to be the protection of the citizens rather than conducting the investigation away from its shores. The last bit of news he has to report Governor Craig describes as odd: a friend of former Governor Wiglaf (of Minoc) came to Governor Craig, also an acquaintance of his, and mentioned that he had not heard from Wiglaf in quite some time. There was no answer at Wiglaf's home when he was sought there, and upon asking Governor Craig if he had spoken with him, the Governor said he would look into it and received a package to deliver to the former Governor should he be seen. Governor Craig journeyed to Ter-Mur, where Wiglaf stated he

was going to study
mysticism, but no one
reported any sighting or
knowledge of him there.
When Governor Craig
checked Wiglaf's home
(gaining entry through a
window), the house
appeared to have been
ransacked and there was
blood everywhere. What
was even stranger was
the amount of blood
seemed to be more than
a human body could lose
and live. Governor Craig
opened the packaged
intended for former
Governor Wiglaf, and it
appeared to contain a
human skull and a few
vials of poison. Upon
returning to the friend
that Governors Craig and
Wiglaf had in common,
that individual seemed to
have gone missing as well.
Governor Craig states
that this all seems odd
to him, and concludes his
report, saying that
Jhelom will investigate
further when the city
can devote more time. At
this time, a janitor
came in to clean up
the hamcakes that
seemed to have
somehow infested the
meeting hall.

9:52: Lord

Cogniac speaks for
Serpent's Hold, and His
Majesty asks for a
report on arrow
production. The city, Lord
Cogniac states, fares
well: the troops are well
trained in fending off
pirates, and from a
financial standpoint the
city achieved a new
milestone, the city having
achieved a balance of 1
platinum. The Hold has
been monitoring the
situation in Dungeon
Covetous, and the volume

of pirates appearing there do seem to have been decreasing. There seems to be a correlation between the number of defenders and number of invaders. Though this seems at first blush to be good news, there is speculation by the Hold that it may be freeing up the pirates to invade elsewhere, possibly contributing to Minoc's trade woes. The scouts of the Hold have heard of the Minoc citizens' alcohol troubles, and their connections on the black markets have heard tales of something called "blackrock wine." Lord Cogniac believes it may be something that the Crown and kingdom may wish to keep an eye on.

With respect to arrow production, after multiple price spikes that drove arrow prices as high as 160gp per arrow, prices are finally being restored to somewhat reasonable levels. The current strategy is being called "Holding the Ceiling" by the Hold, which seeks to battle the price spikes by trying to keep prices from rising beyond a certain threshold: first 130 gp per arrow, then 120 gp per arrow. In recent days, this has been pushed down to 110 gp per arrow. Many locations are in the 60-70 gp range. Some locations, visited by practitioners of "extracurricular magicks" are being monitored closely, as those tend to be the locations that need to be reduced to the 110 gp threshold. Once all price aims are achieved, The Great

Reset plan will be implemented to drive prices down to 60-70 gp across the realms, first by lowering the ceiling to 100 gp, then 90, and so on. Crossbow bolt prices remain constant around 40 gp. The Zento provisioner was a particular challenge, but the prices have been maintained, and the Crossbow Bolt Reserve has nearly been replenished. Lord Cogniac concludes his report.

10:08: Governor Shadowyke wishes all Governors luck in their upcoming re-election bids.

10:10: I asked His Majesty if, with respect to my speech at the last session, the Crown had an opportunity to review the attendance policy posted by Former Scribe Petrichor on the forums. His Majesty states that it has been decided that in the new election cycle to come, the posted rules shall stand.

Present at Council:

Minoc: Happy Daze

New Magincia: Merlin

Skara Brae: Tatiana Thorn

Vesper: Shadowyke

Jhelom: Craig

Serpent's Hold: Cogniac

Absent at Council:

Britain: Hagrid

Moonglow: Haste (Replaced temporarily by Halister Marner)

Trinsic: Rain (Illness confirmed by Jolene the Paladin)

Yew: Kelly Kapowski